

**ACTIVATE THE PRACTICAL WORK OF THE STUDENT WITH THE HELP OF COMPUTER PROGRAMS**

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Activity is a motive, a goal, a means of action, a social phenomenon that is constantly moving, and it has its beginning and end. The beginning of practical activities is characterized by the identification, understanding and achievement of learning objectives through the achievement of learning outcomes. Practical activity is modeled by project. Thus, the learning process at the beginning of the learning process of students is the result of learning.

The main task of the periodic management of practical actions is the selection of the most effective and supporting scientific validation of these options. This task requires the separation of general and specific features of reading and learning. The content of work done in mathematics, student learning tasks, teaching tools and teaching methods provides a common learning environment. Thus, each student can apply mathematics to his or her potential. The result of individuality is the characteristic of practical activity.

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*Полный текст во вложении*